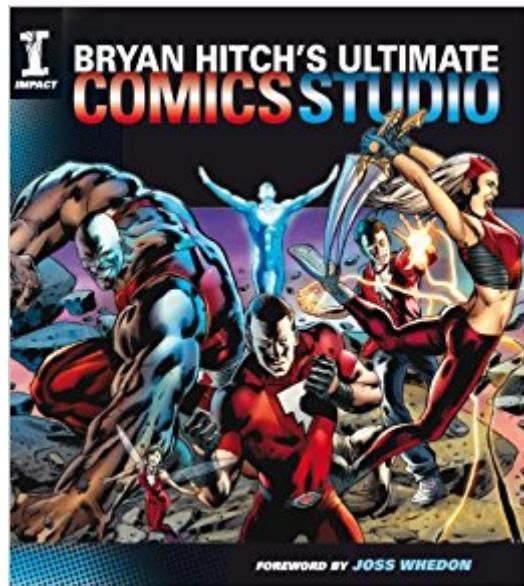The book was found

Bryan Hitch's Ultimate Comics Studio

Synopsis

Bryan Hitch has illustrated some of the most famous characters and worlds in the comic industry, including The Avengers, Fantastic Four, The Ultimates and Captain America.Discover the drawing stages he follows to create his iconic comic art, from roughing out through to finished pencils, inks and colors.Look back through Bryan's stunning portfolio and learn about the pieces he's most proud of and how he manages to keep his work fresh.Get first-hand advice on how to break into the comic world, including what to include in your portfolio, who to approach and when.

Book Information

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Average Customer Review: 4.5 out of 5 stars   23 customer reviews

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Customer Reviews

Bryan Hitch is the world's most popular comic book illustrator who is best known for his role as co-creator and writer on bestselling The Authority (DC) and The Ultimates (Marvel). Bryan was also character design artist for the Ultimate Avengers animated films, the video game Incredible Hulk: Ultimate Destruction, and concept artist for the re-launch of Doctor Who. Visit www.theartofcomics.com.

I bought this book based on the reviews and the very low "used book" price. Yes, the art is great but it has very little instructional value. This is more of a storyboard techniques/tips and tricks book. It assumes you already know how to draw, ink, are familiar with anatomy, etc... If you're looking for a "how to draw comics" book, this is not for you. I would recommend Tom Nguyen's Incredible Comics and Incredible Women along with Stan Lee's "How to Draw Comics the Marvel Way". Others have recommended Burne Hogarth's "Dynamic Figure Drawing" but I can not. I've only thumbed through

that and didn't enjoy most of the made up anatomy.Ultimate Comics Studio was filled with tid bits of information about the comic industry and what to expect. The author strongly encourages developing both your sense style and mastery of storytelling above all else. It was overall a good read but I find that I don't refer much to it so, draw your own conclusions.

Remember, this isn't the "how to draw anatomy" book, this is about how to maintain your patience of making more comics without being too stressed out. It teaches you how to create quicker routes, but longer process of traditionally pencilled and inked work. If you're the guy who likes traditional medium in comics, this is a perfect book for you. I'm an aspiring artist, and this book is quite helpful, because he described all of his experiences of working with the interior pages. In this book, he explains how to draw with speed and accuracy in the comic industry. In order to make good comics, you gotta know your own rules of making them and turning them in on time. That's what he explains in this book. This is highly recommended to any of you who wants to make quality art in comics!Brandon

This book is a little repetitive and not exactly a fountain of information. Essentially he says, use a blue pencil, rough everything out, think about composition and story. The chapters are very short and most of the book is given over to pictures of Mr Hitch's own art work, which is fine, but limits you to his particular style and methods. He's obviously talented and has a little bit of information to pass on in this book. But not very much.

Thank you. I love this book. I will be happy to shop with you again. and I'll let my friends know too.

The artist behind the first two volumes of Marvels "The Ultimates" gives the reader a look inside his creative process. Not a how-to-draw book but more of a "how I draw" book by Bryan Hitch. He shows you things like how he decides on different camera angles as well as his thought process on picking them, using photo references to enhance your work and picking panel placement to pace the story. A must have for aspiring comic artists everywhere. I highly recommend it!

Bryan is amazing, and here he gives some very useful advice to developing comic book art. He expects you to already know how to draw- this is information on refining and storytelling. You'll gain understanding for his groundbrraking work on the Authority and Ultimates.

Bought this for my son who is an amazing artist at 16. He's been at the point where he really needs to understand how putting together dynamic panels is way more than great artwork. This book is a feast of things to think about and master as you communicate with drawings. Brian Hitch is one of my son's favorite artists and so I bought this book at my son's request. It helped to make for a happy birthday!

If you enjoy reading the stories illustrated by Bryan Hitch, this book is unainteressante source of information about his method and technique work.Useful for those like me looking for new ways to reach a recognizable style.I found this book interesting for the way he does illustrate the research that Mr. Hitch in making the panels, sketches and illustrations that allow a good visual rendering of the story.

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